

Professional Master Degrees (MA, MEd) Program Planning Sheet

Department of Instructional Technology & Learning Sciences Utah State University

MA – Master of Arts

MEd – Master of Education

Program Requirements: The MA & MEd degree programs require a minimum of 36 completed credits. Students have 6 calendar years to complete all degree requirements.

Required Core Courses (13 credits)		Credits	Fall *	Spring *	Summer *
ITLS 6300	ITLS Orientation	1	F2F ^		
ITLS 6310	ITLS Foundations	3	blended		
ITLS 6540	Learning Theory	3	blended		
ITLS 6350	Instructional Design Process I	3		blended	
ITLS 6510	Research & Evaluation in Instructional Technology	3		blended	

Culminating Experience - (minimum 3 credits)		Credits	Fall	Spring	Summer
ITLS 6090	SLM Practicum	1-6	arranged	arranged	F2F
ITLS 6195	Practicum in eLearning	1-6	arranged	arranged	arranged
ITLS 6940	Internship	1-6	arranged	arranged	arranged
ITLS 6960	Creative Project	1-6	arranged	arranged	arranged

*** The expected schedule at publication. Check the ITLS website for the courses available each semester.**
[<http://itls.usu.edu/courses/schedule>]

^ Delivery method: F2F = face to face, blended = f2f & online students in the same course, online = all students online, broadcast = has an in-person receive site

Your program of study is under the direction and approval of the ITLS program advisor.

Your Program of Study (PoS) is the official agreement between you, the School of Graduate Studies, and the ITLS department, that the courses listed therein fulfill the requirements for the specified degree. An advisor is assigned upon matriculation to the program to guide through the coursework. The culminating experience will be under the supervision of an ITLS faculty member; this is determined each semester on a rotating basis. If there is a specific faculty member you would like to work with for the culminating experience, consult with the ITLS program advisor to make those arrangements.

- Notes:**
- The Program of Study for a Master's degree must include at least 15 semester credits at the level of 6000 or above. Coursework that is below the 5000 level should typically be in areas outside the student's graduate degree field, and must be approved by the student's supervisory committee as appropriate for the student's individual degree program.
 - Courses that students entering the graduate program are expected to have taken as undergraduates and prerequisites for graduate courses may not be included on a Program of Study.
 - No more than 12 semester credits taken at USU or another institution prior to matriculation at USU may be used in a program of study for a graduate program at USU. Credits with P grades may be transferred **only** with committee approval.
 - Credits in the following areas are not acceptable in a graduate degree program: foreign languages, continuing graduate advisement, individual home study, military science, and courses numbered below 3000.
 - No more than 12 workshop credits may be applied to a master's degree.

Elective Courses **: All of the courses below may be used for elective credit for all ITLS master's programs.

Emphasis Area: You may choose an emphasis area if you wish to focus or specialize within your degree program. An emphasis area is not required. You do not have to take all courses in an emphasis area if using them for general elective credits.

Design & Development (6 credits) – also available as electives			Credits	Fall	Spring	Summer
ITLS	6530	Instructional Design & Development Studio	3	blended		
ITLS	6570	Performance Systems	3		online	

eLearning (9 Credits) – also available as electives			Credits	Fall	Spring	Summer
ITLS	6105	eLearning Tools	3			online
ITLS	6150	eLearning Trends & Issues	3		online	
ITLS	6195	Practicum in eLearning	3	online	online	online

Educational Technology (3 credits) - also available as electives			Credits	Fall	Spring	Summer
ITLS	6390	Planning, Resources, & Implementation	3			online
TEAL	5500	Technology Integration And Innovation in Education	3	online	online	online

This course is strongly recommended for all MED students.

School Library Media (18 Credits) – also available as electives			Credits	Fall	Spring	Summer
ITLS	6000	SLM Foundations & Info Management	3	broadcast		
ITLS	6015	SLM Collection Develop & Literature	3	broadcast		
ITLS	6025	SLM Programs & Instructional Development	3		broadcast	
ITLS	6030	Information Access, Literacy, & Technology	3		broadcast	
ITLS	6040	SLM Center Administration & Leadership	3			broadcast
ITLS	6090	SLM Practicum	3			F2F

SLMA courses are broadcast Tuesday evenings. Check your local USU center for the local receive site.

General Elective Courses			Credits	Fall	Spring	Summer
ITLS	6205	Computer Applications for Instruction and Training	3	blended	blended	blended
ITLS	6215	Digital Video Capture and Production I	3	blended		
ITLS	6220	Digital Video Capture and Production II	3		blended	
ITLS	6230	Instructional Graphic Production I	3	blended		
ITLS	6240	Instructional Graphic Production II	3		blended	
ITLS	6245	Interactive Multi-Media Production	3	blended	blended	blended
ITLS	6265	Internet Development	3	blended	blended	blended
ITLS	6270	Craft Technologies	3		F2F	
ITLS	6275	Multimedia Special Topic Studio I	3			
ITLS	6290	Multimedia Production in Instruction & Training	3		blended	
ITLS	6720	Instructional Technology in Adult Education	3			online
ITLS	6760	Grant Writing	3	online		
ITLS	6870	Current Issues Seminar	1-3	arranged	arranged	
ITLS	6900	Independent Study	1-6	arranged	arranged	arranged
ITLS	6910	Independent Research	1-6	arranged	arranged	arranged

Other courses approved by the ITLS advisor or committee chair

** Check the current and upcoming class schedules on the ITLS website or with your advisor or chair for availability and course options

Minimum Required Credit Hours 36 Credits 16 Required + 20 Elective

DegreeWorks

You are encouraged to use DegreeWorks to plan and keep track of your progress. **Login to Banner** [banner.usu.edu] using your USU A# & password. Click on **Student**. Click on **Student Records**. Click on **DegreeWorks**.

Consult your orientation booklet for details about using the program.